

**THE OLD PORTAGE DISTRICT  
PRESENTS  
THE YUKON TRAIL, SEARCH FOR GOLD  
2017 KLONDIKE**



**CAMP MANATOC  
JANUARY 27 – JANUARY 29, 2017  
SENIOR PATROL LEADERS  
AND  
UNIT LEADERS GUIDEBOOK**

**Overview**

The Klondike Derby is a winter camping and Outdoor Skills competition. Each competing patrol needs a Klondike sled that uses scout power to pull it. Patrols will load the sleds with their patrol equipment and pull them through the competition course stopping at as many stations as time permits. Events will be both competitive

and instructional. Each event will test and time patrols on their teamwork, scout spirit, winter camping skills, Scouting knowledge and problem solving ability. The ideal patrol size is 6 to 8 scouts each. Multiple patrols/sleds per troop are encouraged. The objective is to have fun and test your outdoor skills along with meeting others that share the same ideals and interests that you have.

This year will incorporate 10 events and a Saturday race. Patrols can visit any event station with a suggested minimum of 8. They can visit all 10 if they would like. Overall scoring will utilize the top 8 highest scored events for each patrol averaged together for a troop total.

## **Theme - “The Yukon Trail, Search for Gold”**

This year’s Klondike has been developed from a time in the late 1800’s when the Klondike gold strike in North America. The Yukon Trail, officially known as the Chilkoot Trail, is a 33-mile long passage through the Coast Mountains from Bennett, British Columbia, in the north to Dyea, Alaska, to the south. In 1896 news of the Klondike gold strike spread, attracting mobs of inexperienced men, and in some cases, families, seeking fortune. Although there were other passages to the Klondike, the Chilkoot Trail was the shortest and least expensive route, becoming known as the poor man’s passage. The Chilkoot Trail was almost instantly abandoned in 1899 when the White Pass and Yukon Route railroad was built at Lake Bennett, providing cheaper transport. Because of the popularity of the 1896 to 1899 Klondike gold rush, the Chilkoot Trail earned its legendary status. There will be 10 events with many of them influenced by the period represented. The events will be spread out enough to keep them from bunching up but close enough that the patrols can visit all of the events if desired.

## **Program Explanation**

Each patrol will guide their Klondike sled from one challenge to another during the Saturday event stations. At each station the team will have a problem to solve or a task to complete. Each problem will have a point value and some may be timed. The winner is the patrol/sled team that has the most points. Each station will challenge the team to use Scout skills and teamwork to solve the problem.

At each station, there will be one or more adult leaders in charge; that will be handing out points. They will be judging everything, including patrol spirit, or lack of it, and if the sled team listen to and follows instructions.

### **Information for Patrol Leaders — Please share with your patrol**

- You are Scouts and are bound by the Scout Law, especially the first point to be trustworthy.
- You may not accept or offer help to any other patrol during the day on any problem or information concerning the Klondike Derby Course. Of course, in a true emergency, you will give any help that is needed and notify staff immediately.
- As patrol leader you need to make sure that your sled is properly equipped; there will be deductions for missing items!
- Patrols must compete as a patrol with all members present at each station. The patrol may not be split into two or more parts to compete at more than one station at the same time.
- Each Patrol Leader will be given a map (or a list of events) provided at the Senior Patrol Leader's Meeting. Loss of a score sheet will result in no points being awarded.
- Patrols should attempt at least 8 stations but may attempt as many of the remaining stations in any order they wish. They are not required to try all stations.
- Each station will give the Patrol Leader an individual score card for that event. All event score cards must be turned in to receive points for the event.
- Your patrol flag and equipment must be securely fastened to your sled.
- The total event will not be timed. Pace yourself, as the course covers a vast area. When you are at a station work swiftly and efficiently.
- The decision of each judge is final. There is no system of appeals.
- As you arrive at each event, patrols should demonstrate their scout spirit by giving their patrol yell. It could cost the boys points if they don't yell.

### **Information for Adult Leaders — Please share with your other leaders**

- Adult Leaders and visitors are welcome to observe the operation of the Klondike Derby, but we do ask that they not assist the Scout Patrols with ideas or instruction throughout the day. No coaching of Boy Scout Patrols, or delivering of items to any Patrol, will be permitted once the Derby starts. One of the objects of this event is to encourage the scouts to use their own resources and make their own decisions.

### **Equipment requirements**

For the purposes of fairness when you reach any event each patrol will need to have the items listed below. You must have a Sled! There is not a sled design requirement. Sleds must be at least 4 feet in length, and wide enough to sit a passenger. In addition the sled must be capable of transporting an injured individual in the seated position without assistance (i.e. some type of

attached backrest). It must conform to a Klondike sled look (Toboggans and store bought metal runner or inflatable sleds are not allowed).

For sled designs go to: <http://www.inquiry.net/outdoor/winter/gear/sleds/>.

## Equipment list

Or...what your sled needs to have on it!

- |   |  |
|---|--|
| √ Patrol Flag                                       | √ 2 six foot long staves                       |
| √ 1 Set Splints                                     | √ 1 Gallon Drinking Water                      |
| √ 9 - two to three foot long staves                 | √ Compass                                      |
| √ 9 x 10 tarp or larger                             | √ Scout Handbook (Might put it in a Zip-Lock?) |
| √ First Aid Kit <i>including at least 4 Cravats</i> | √ Empty 1 Gallon Zip-Lock style Bag            |
| √ Firebuilding Material (tinder, kindling, fuel)*   | √ Your Sled                                    |
| √ Small cooking pot                                 | √ Paper & Pen (or Pencil)                      |
| √ Matches   | √ Watch  |
| √ 8-10 Eight-foot Lengths of rope (whipped)         | √ #10 Can                                      |

*\*Materials for starting a fire: flint & steel, matches, twigs, wood etc...All materials used to build the fire must be natural and items normally found in the forest. Accelerants such as wax; steel wool etc...cannot be used. Fire building materials must be placed in accordance to proper fire building methods. Your fire must be built to cook on not just burn through something. Scouts should have their Totin' Chit Cards for each patrol member in case they need to prepare fire building materials.*

## Other Events/Awards

- The Lashing Sled Race – A Saturday last event competition. Troops will be challenged to lash together staves from station to station. Specific members of the patrol may be asked to perform the skill.
- There will be a short camp fire and awards ceremony on Saturday night at the Training Lodge at 7:00 PM

## General Information

- In Case of Emergency! - First Aid is available in your Campsite, and District Headquarters at the Training Lodge.
- The Old Portage Award Ceremony will take place at the Training Lodge with a short camp fire. Units are expected to be there by 7:00 PM for the awards.
- Leader Coffee - Coffee is available for ADULT leaders in the District Headquarters (Training Lodge) all weekend. Please bring your own cup (no sucking out of the spigot permitted).
- Hot chocolate will be available at the Training Lodge throughout the day on Saturday. **CUPS WILL NOT BE PROVIDED.**

## Safety Considerations

- As always the lakes are closed. Ice notwithstanding stay off the lakes!
- Insure that all your Scouts are outfitted correctly for the weather. Sneakers, un-waterproofed hiking boots, etc. are unacceptable. January is no time to be experimenting with footwear.
- Adequate sleeping gear is a must. Recall what it is like to sleep on the snow! Your sleeping equipment, both what is above you as well as what is below you is you.
- Keep your (and of course your Scouts) equipment as dry as possible. This is probably the single most important challenge of the weekend.
- This weekend is designed to challenge the winter tent camper. Scouts learn best how to handle the tasks of camping and staying warm when confronted with the rigors of tent camping.
- This event will go on regardless of the weather conditions. Be Prepared.
- ***There will be NO vehicles permitted beyond the parking lots for any purpose.***
- To the maximum extent possible units should arrive at camp with the minimum number of vehicles.
- When you arrive on Friday, please keep your unit in the camping area. As we have events for Saturday set up.

## The Agenda!

### Friday January 27

5:30pm - 8:00pm - Check-in at the Training Lodge. Tent campsite selection is on a first come-first served basis, however we would like to keep the units camped in established tent campsites. Please confine your unit to the smallest possible area. Individual cabins may be available for rent through the council office. **If a unit rents a cabin, you must check in with the Camp Master first and provide them with the standard facility roster that is required any other time.**

The following information is needed to complete the Klondike Check-in:

1. Two copies of the troop roster.
2. Check or Money for any remaining fees or a copy of the prepaid receipt.
3. The location of your campsite.

All Scouts on the roster must be registered at the Council Office by close of business on Friday January 20, 2017. Two-deep leadership is required throughout the weekend.

8:00pm (promptly) - Senior Patrol Leaders Meeting, Training Lodge. This meeting will cover most questions they have relating to the rest of the weekend. (Please no Adult Leaders at this meeting. Help your junior leaders by supervising campsites during this time.)

9:00pm - Unit Leaders Meeting, Training Lodge. This is a short meeting to cover any last minute information, and issues from check-in. Bring your coffee cup.

### **Saturday January 28**

9:00am - Assemble at the Training Lodge Field.

9:15am - Event begins with a shotgun start.

11:30am - Event stations will close. You should eat at your campsite.

11:30am to 1:00pm - Lunch Break

1:00pm - Event stations will reopen.

3:30pm - Event stations will close.

4:00pm – Lashing Race. Parade field

5:00pm - SPL Meeting in the Training Lodge.

5:00pm to 6:45pm - Dinner Break.

7:00pm - Award Ceremony and campfire at the Training Lodge

8:00pm - Adult Leader Cracker-barrel at the Training Lodge.

11:00pm - Get to bed!

### **Sunday January 29**

Units may check-out any time after 8:00am but no later than 10:30am

# Saturday Event Stations

This year the event list provides ample opportunities for the patrols to select which stations they want to visit. While this is the current breakdown of the events, the exact event activity is not completely defined. We are providing the event list below so everyone can prepare, and will provide more detailed scoring procedures at the Friday Night Senior Patrol Leaders Meeting at Camp.

During the Senior Patrol Leader meeting on Friday Night the locations for all events will be provided. Your patrol may work all of the events in any sequence. When you have completed all the events you visit in the morning, turn in the score sheets to the Manatoc Training Lodge before lunch. After the afternoon events have finished, return the balance of your score cards to the Training Lodge before the race. All score cards need to be turned in no later than 4:00 PM or 0 scores will be entered for the patrol.

Below is the current list of event themes to assist in your preparation.

- Caribou Stampede
- Ravine Crossing
- Nitro Transport
- Ice Rescue
- Croquet
- Panning for Gold
- Orienteering
- First Aid
- Fire Building
- Storm Shelters
- Saturday's Lashing Race

## The Old Portage District Camping Flag

The Old Portage Camping Flag will be awarded to the unit with the highest average score during the award ceremony Saturday Evening.

Average place in the final standings - At the conclusion of the events all results from each of your patrol(s) will be averaged together for a unit score. We will use the top 8 event scores from each patrol to determine the patrol score.

The Old Portage Cup will be awarded to the unit with the second highest average score.

Award ribbons will be awarded for first, second and third in each event.

# Webelos

Second year Webelos may participate as follows:

1. Webelos may come out for the day on Saturday and go around to the events with their adult leaders. The event operators will show the Webelos what is to be done at that event and then the Webelos may demonstrate their knowledge at that activity.

Or

2. Webelos may camp for the weekend with a Boy Scout Troop under the following conditions: (1) Must camp one-on-one with an adult partner (their parent); (2) Must be the guest of a Boy Scout Troop and (3) May be integrated with existing Boy Scout patrols or Webelos may go from station to station and see the activities first hand and be instructed and permitted to demonstrate their knowledge at that activity. (No Webelos only patrols will be permitted to compete).

Scoutmasters, please call your Webelos den leader and extend an invitation. Remember, these are your future Boy Scouts.

## Check-Out Procedure

Senior Patrol Leaders: After your unit has cleaned its campsite, fire pit and returned unused wood inside the tree line. Return any items such as picnic tables, or other equipment you may have moved to its original location. Deposit trash in the dumpster or haul home.

Unit Leader: Following the completion of the SPL's project, stop at the Training Lodge and get your units patches if you didn't get them at the cracker barrel. Remember that patches will be issued to Units who pre-register first. Insure your units get their patches at the Klondike! **PRE-REGISTER!**

After you have checked out we consider that your unit has departed. Do not leave any Scouts at camp awaiting a ride.

Thank you for attending the 2017 Old Portage District Klondike!